

U5L1 Reflection Homework

Name: _____

Define questions 1-7

1. User Interface (UI) –
2. UI Elements –
3. UI Events –
4. Event-driven program –
5. Event handling –
6. Event listener –
7. Callback function -
8. Why is an element ID so important in UI design?
9. What is the difference between a click event and a key event?

Given the following code, answer the questions below:

```
5 onEvent("GoForthBtn", "click", function(event) {  
6     console.log("GoForthBtn clicked!");  
7     moveForward(25);  
8 });
```

10. What UI element is this event associated with?

11. What type of event will trigger the function?

12. What instruction will run when the event has been triggered?