Intro to Computer Science Homework Rubric | **1.5**

1.5 UPDATED Problem Description – Using your existing Alice 1.5 assignment, ask a partner for their heBuilder/sheBuilder class file. Import this class file into your assignment and incorporate those built in methods into your code.

Grading Rubric

Problem # 1.5	Possible Points
File Saved Correctly **Alice1_5UpdatedLastname.a2w**	5
You have imported your partner's class file and made an instance of this object into your code.	20
You have created a global method called **playScene2()** and you have the two characters interact.	20
You have called the pre-existing methods (**grow() & resize()**) from that object in **playScene2()**	20
Your name has been added as a 3D object and has an object level method called **playCredits()** that has your name scrolling upwards at the end of the scene with everything else fading to black.	20
The following methods are called in **worldMyFirstMethod()** **world.playScene1()** **world.playScene2()** **yourName.playCredits()**	10
Alice1_5UpdatedLastName.a2w has been uploaded to your google site **yourName.a2c** has been uploaded to your google site **yourNamePerson.a2c** (your he/she builder character) has been uploaded to your google site.	5
Total Possible: 100	

Any additional animations may be added as extra credit with a maximum of 10% per assignment.