

Description	Points
Project saved as AsteroidGameLastName	5
Project Uploaded to Google Site with QR Code	5
The design looks similar to the one shown below with all components named correctly. All screens have descriptive names and there is an icon associated with your app. There are four total screens. Instructions, Screen1, ScoreScreen, ExitScreen.	20
On the Instructions screen, the instructions are explained to the user (label) and there is a next button that takes them to Screen1.	20
On the Screen1 (play game screen) The app allows the user to play an asteroid game using right and left buttons to move the spaceship. To shoot the user clicks the spaceship. Most of the code is listed below.	20
On the ScoreScreen - If the user scores a 10, then a new screen is shown indicating that the user has won the game. On this screen, the user can hit an exit button that takes them on the exit screen.	20
On the ExitScreen, there is a closing (logo) page where there is a button that closes the application.	10
Total Points	100



Download an image for a space ship and a target, pixel sizes are 50x50





Tutorial at <http://www.appinventor.org/content/videosA11/intermediate/shooter>